



Goblins in the Basement

Bill Miller (BMI)

Instrumentation

Full Score

Flute

B $\flat$ Clarinet 1/2

Bass Clarinet

Alto Saxophone 1/2

Tenor Saxophone

Baritone Saxophone

French Horn

B $\flat$ Trumpet 1/2

Trombone/Baritone, Bassoon

Tuba

Timpani

Glockenspiel

Xylophone

Percussion 1 (*Snare/Bass Drum*)

Percussion 2 (*Cl./Sus. Cymb., Mark Tree*)

Percussion 3 (*Chaos - whatever you want*)

About the Composer



Bill Miller is a music composer, educator, and clinician from Phoenix, AZ. Originally from the Chicago area, Miller moved to Arizona in 2010 and has been a resident ever since. His primary instrument is trumpet.

Bill received his B.A. in Music Education from Grand Canyon University in 2017 and has been actively teaching music to students of all ages both in and out of the classroom.

His experiences in education have allowed him to write music that is enjoyable yet challenging for its grade level. Bill's music has been performed all over the world. Some of his notable works include his "Night Before Christmas...Gone Wrong", "To the Moon", "Sounds of Ireland", and more. Outside of the concert band/choir/orchestra realm, Bill composed the soundtracks to "Chronexia and the Eight Seals", Season 1 of the Emmy-award winning show "CON", and "Antidote 15". Most recently, his music was included in an episode of the "Cardinals Folktales" series for the Arizona Cardinals.

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Note to the Director

Initially, I wrote this just to make a fun Grade 1 piece showcasing the lower range of a clarinet. But, like with everything else I do, I went a bit beyond my initial premise. Okay, a lot. Stop laughing. I gave the mouse a cookie, and now he wanted some milk to go with it. I'm glad I did, though -- this piece gave me an opportunity to flesh out a concept I had stuck in my head for a while. I was also able to give tuba and low reeds part of the melody, and I'm really pleased with the result. I envisioned this piece in multiple parts. The opening represents goblins hiding behind boxes in the middle of the night, waiting for the right time to start their mischief. The goblins get loose in measure 33, trashing the place and increasingly becoming an irritant. The mark tree is their magic, and the last 12 bars is the owner coming down to the basement in an effort to chase the goblins out once and for all.

Now, to business: while this piece is an unusual key for Grade 1, I figured that the melody is repetitive enough and the range is low enough that it didn't quite pass muster for a Grade 2. In fact, all the clarinet notes are below the break. Furthermore, no parts include anything shorter than an eighth note, and there are ample doublings (although not always between the same sections -- your young performers will have to listen to identify who has the same part they do).

Percussion! Use any available instruments at your disposal and go crazy at the "Havoc" section. This is the part where the goblins are throwing things and causing major problems. While I'm NOT advocating that you follow the goblins' lead, the more musical chaos you can create, the better. The note heads are provided as a guide, but the hits and crashes your performers create can be anywhere, anytime. Utilize slide and siren whistles, shakers, ratchets, frying pans, fire bells, and more to make this piece your own.

Embrace the dissonance when it occurs...intonation and dynamic control will be crucial to make it sound purposeful, though, so this should be a top priority in rehearsal.

The tempo increases are deliberately added to help convey the insanity of the situation, but treat the BPM markings as guidelines rather than actual rules. Whatever tempos (or tempi, if we're being particular) you settle on, there must still be a gradual increase in speed throughout the piece.

And they JUST WON'T LEAVE!

Bill Miller (BMI)

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10

Fl.

Ob.

B $\flat$ Cl. 1

B $\flat$ Cl. 2

B. Cl.

A. Sax. 1

A. Sax. 2

T. Sax.

Bar. Sax.

F. Hn

B $\flat$ Tpt 1

B $\flat$ Tpt 2

Tbn./Bar./Bsn.

Tba

Timp.

Glock.

Xyl.

Perc. 1

Perc. 2

Perc. 3

p

mf

mp

mp

mp

mp

mp

p

p

p

p

Slightly faster ♩ = 108

17

17

Fl.

Ob.

B $\flat$ Cl. 1

B $\flat$ Cl. 2

B. Cl.

A. Sax. 1

A. Sax. 2

T. Sax.

Bar. Sax.

F. Hn

Bb Tpt 1

Bb Tpt 2

Tbn./Bar./Bsn.

Tba

Timp.

Glock.

Xyl.

Perc. 1

Perc. 2

Perc. 3

[illegible]

33 Goblins are on the loose! ♩ = 132

4/4

Fl.

Ob.

B ♭ Cl. 1

B ♭ Cl. 2

B. Cl.

A. Sax. 1

A. Sax. 2

T. Sax.

Bar. Sax.

F. Hn

Bb Tpt 1

Bb Tpt 2

Tbn./Bar./Bsn.

Tba

Timp.

Glock.

Xyl.

Perc. 1

Perc. 2

Perc. 3

mp

p

p

p

p

[illegible]

44 47

Fl.

Ob.

B $\flat$ Cl. 1

B $\flat$ Cl. 2

B. Cl.

A. Sax. 1

A. Sax. 2

T. Sax.

Bar. Sax.

F. Hn

Bb Tpt 1

Bb Tpt 2

Tbn./Bar./Bsn.

Tba

Timp.

Glock.

Xyl.

Perc. 1

Perc. 2

Perc. 3

50 55

Fl.

Ob.

B♭ Cl. 1

B♭ Cl. 2

B. Cl.

A. Sax. 1

A. Sax. 2

T. Sax.

Bar. Sax.

F. Hn

Bb Tpt 1

Bb Tpt 2

Tbn./Bar./Bsn.

Tba

Timp.

Glock.

Xyl.

Perc. 1

Perc. 2

Perc. 3

f

mp sub.

ff

p

56

Fl.

Ob.

B $\flat$ Cl. 1

B $\flat$ Cl. 2

B. Cl.

A. Sax. 1

A. Sax. 2

T. Sax.

Bar. Sax.

F. Hn

Bb Tpt 1

Bb Tpt 2

Tbn./Bar./Bsn.

Tba

Timp.

Glock.

Xyl.

Perc. 1

Perc. 2

Perc. 3

mp

mf

63

Havoc! ♩ = 140

"Hey, what are you doing with that shovel?!!!"

Fl.

Ob.

B♭ Cl. 1

B♭ Cl. 2

B. Cl.

A. Sax. 1

A. Sax. 2

T. Sax.

Bar. Sax.

F. Hn

B♭ Tpt 1

B♭ Tpt 2

Tbn./Bar./Bsn.

Tba

Timp.

Glock.

Xyl.

Perc. 1

Perc. 2

Perc. 3

Go feral!
Use whatever instruments you
have to be as annoying (but musical)
as possible

67

Fl.

Ob.

B ♭ Cl. 1

B ♭ Cl. 2

B. Cl.

A. Sax. 1

A. Sax. 2

T. Sax.

Bar. Sax.

F. Hn

Bb Tpt 1

Bb Tpt 2

Tbn./Bar./Bsn.

Tba

Timp.

Glock.

Xyl.

Perc. 1

Perc. 2

Perc. 3

(4)

71 As fast as you can play together without dying

Fl. *mf*

Ob. *mf*

B ♭ Cl. 1 *f* *fp* *f*

B ♭ Cl. 2 *f* *fp* *f*

B. Cl. *f* *fp* *f*

A. Sax. 1 *f* *fp* *f*

A. Sax. 2 *f* *fp* *f*

T. Sax. *f* *fp* *f*

Bar. Sax. *f* *fp* *f*

F. Hn *fp* *f*

Bb Tpt 1 *f* *mp cresc.* *mf*

Bb Tpt 2 *f* *mp cresc.* *mf*

Tbn./Bar./Bsn. *f* *fp* *f*

Tba *f* *fp* *f*

Timp. *f* *fp* *f*

Glock. *f* *fp*

Xyl. *f* *fp* *mf*

Perc. 1 *f*

Perc. 2

Perc. 3

[illegible]

81

Fl. *f* *ff*

Ob. *f* *ff*

B♭ Cl. 1 *f* *ff*

B♭ Cl. 2 *f* *ff*

B. Cl. *f* *ff*

A. Sax. 1 *f* *ff*

A. Sax. 2 *f* *ff*

T. Sax. *f* *ff*

Bar. Sax. *f* *ff*

F. Hn *f* *ff*

Bb Tpt 1 *f* *ff*

Bb Tpt 2 *f* *ff*

Tbn./Bar./Bsn. *f* *ff*

Tba *f* *ff*

Timp. *f* *ff*

Glock. *f* *ff*

Xyl. *f* *ff*

Perc. 1 *f* *ff*

Perc. 2 *f* *ff*

Perc. 3

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